

MAJOR IN INTERIOR ARCHITECTURE AND DESIGN



The Interior Architecture and Design program prepares students to become professional designers through education, experience, and examination. Students learn to design interior environments that enhance the function and quality of life, increase productivity, and protect the health, safety, and welfare of the public. Faculty prepare students for research-based problem-solving and experiential education rooted in studio instruction, service learning, and internships that encompass cultural, environmental, and historical perspectives. The program is accredited by the Council of Interior Design Accreditation (CIDA) and faculty hold professional certifications in NCIDQ and LEED AP.

Students seeking to apply to the Interior Architecture and Design major at CSU first are admitted to CSU as Pre-Interior Architecture and Design. All students who wish to be considered for admission to Interior Architecture and Design (IAD) major will be required to complete the Degree Advancement Design Scenario practicum. Advancement into the major is based on the review received at the Design Scenario, where external reviewers will assess student competencies in writing for design, sketching, problem-solving, and conceptual frameworks. A cohort of approximately 50-60 students advances based on performance on the Degree Advancement Design Scenario. The Design Scenario occurs annually in the spring semester. Learn more on the Design and Merchandising website (<https://www.chhs.colostate.edu/dm/>) for Degree Advancement Design Scenario (<https://www.chhs.colostate.edu/dm/programs-and-degrees/b-s-in-interior-architecture-and-design/degree-advancement-design-scenario/>).

In order to participate in the Degree Advancement Design Scenario students must have the following:

- GPA of 2.500 or higher.
- Completion of or current enrollment in INTD 110, INTD 129 and INTD 166 or equivalent. Equivalent courses from other institutions must be approved at least two weeks prior to the IAD Design Scenario by the IAD transfer advisor.

The Design and Merchandising Department Academic Success Coordinator will work with Pre-Interior Architecture and Design students and advise them on their current performance in relation to the possibility of their admission to Interior Architecture and Design.

Learning Outcomes

Our program will allow you to explore:

- Creative problem-solving
- Design Thinking
- Global/cultural perspective
- Inclusive design
- Interior architecture design technologies
- Interior construction and building systems
- Life safety and codes
- Space planning
- Sustainable design strategies
- Visual Communication

Students engage in a studio-intensive curriculum that emphasizes research-informed and creative problem-solving. The curriculum underscores the importance of cultural, environmental, and historical perspectives in the design process.

The teaching facilities include design studios and critique spaces; a gallery; a design materials library (<https://www.chhs.colostate.edu/dm/design-library/>); virtual reality computer labs; and fabrication labs (prototyping, woods, metals, and screen printing).

Students will enroll in internship credits at least one semester before graduation.

Students who engage in co-curricular learning experiences will have the opportunity to network with industry professionals, engage in project-based learning experiences, assist with department recruiting events and new student orientations, and attend a variety of leadership events.

Potential Occupations

Students are prepared to practice interior architecture/interior design with competency in design fundamentals, space planning and programming, code compliance, lighting, materials research, project management, and professional practices in the design of diverse interior spaces.

Graduates seek employment in interior design and architecture firms as residential, corporate, retail, health care, institutional, education, and hospitality designers. Graduates also work in lighting design, product development, marketing, research, design-related journalism, illustration, facility management, showroom management, and as manufacturers' representatives.

Learn more about the Interior Architecture and Design major on the (<https://www.chhs.colostate.edu/dm/programs-and-degrees/b-s-in-interior-architecture-and-design/>) Department of Design and Merchandising website (<https://www.chhs.colostate.edu/dm/programs-and-degrees/b-s-in-interior-architecture-and-design/>). (<https://www.chhs.colostate.edu/dm/programs-and-degrees/b-s-in-interior-architecture-and-design/>)

The Nancy Richardson Design Center (<https://www.chhs.colostate.edu/rdc/>) is a multi-disciplinary center located in the College of Health and Human Sciences at CSU, with a mission to foster interdisciplinary creative collaboration. It serves as a design-thinking hub where students from across campus can gather to collaborate, innovate, and prototype creative ideas in formal and informal learning spaces using state-of-the-art equipment and technology. The RDC has four studio/lab

classrooms for hands-on learning, a seminar room for use by professional staff, a small dedicated project room that can also be used for student teams and visiting designers-in-residence, two computer labs, a design exchange (for student presentations, gallery exhibitions, special lectures, and events, etc.), an ideation lab (including virtual reality equipment), prototyping lab (laser cutters, 3D printers, CNC textile equipment, etc.), metal shop (traditional metalworking tools, welding, as well as state-of-the-art CNC milling machinery), wood shop (traditional woodworking hand and power tools as well as a large 4'x8' CNC router), and a sustainable dark room.