IDEA 110  Designing Your University Life  Credits: 2 (2-0-0)
Course Description: Application of practical design thinking tools, ideas, and decision-making strategies to construct an individualized approach to finding and designing academic and practical experiences. Topics include the purpose of college, strategies for educational way finding, and the integration of work and worldview.
Prerequisite: None.
Registration Information: Sections may be offered: Online.
Term Offered: Fall.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 210  Introduction to Design Thinking (GT-AH1)  Credits: 3 (3-0-0)
Course Description: Design thinking is a creative, flexible process that fosters innovation. Content and projects promote building creative competence and an appreciation for thinking across disciplines to develop a new mindset and skillset that guides innovation. Learning tools to develop compelling ideas for meaningful societal and marketplace impact will be explored.
Prerequisite: None.
Registration Information: Credit not allowed for both IDEA 210 and IDEA 280A1.
Term Offered: Fall.
Grade Mode: Traditional.
Special Course Fee: Yes.
Additional Information: Arts & Humanities 3B, Arts & Expression (GT-AH1).

IDEA 310A  Design Thinking Toolbox: Paper Products  Credit: 1 (0-2-0)
Course Description: Employing design thinking theories and methods to projects using paper-based media that promote "iterative tinkering" through exploration of various design processes.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310B  Design Thinking Toolbox: 3D Modeling  Credits: 2 (0-4-0)
Course Description: Employing design thinking theories and methods to 3D modeling projects that promote "iterative tinkering" through exploration of various design processes using computer software.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310D  Design Thinking Toolbox: Digital Imaging  Credit: 1 (0-2-0)
Course Description: Design theories and methods employing digital imaging projects that promote "iterative tinkering" experiences through exploration of various design processes.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310E  Design Thinking Toolbox: Foundations of Woodworking  Credit: 1 (0-2-0)
Course Description: Employ design thinking theories and methods to wood projects that promote "iterative tinkering" through exploration of various design processes in a maker space setting.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310F  Design Thinking Toolbox: Foundations of Textile  Design  Credit: 1 (0-2-0)
Course Description: Employ design thinking theories and methods to textile projects that promote "iterative tinkering" through exploration of various design processes in a maker space setting.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310G  Design Thinking Toolbox: Infographics  Credit: 1 (0-2-0)
Course Description: Employ design thinking theories and methods to infographic projects that promote "iterative tinkering" through exploration of various design processes.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310H  Design Thinking Toolbox: Mixed Reality Design  Credits: 3 (3-0-0)
Also Offered As: CS 310H.
Course Description: Introduction to topics in virtual and augmented reality. Learn how to create virtual (i.e., artificial) worlds using a game engine to provide hands-on experience and promote "iterative tinkering" through exploration of various design processes.
Prerequisite: CS 253 or IDEA 210.
Registration Information: Sophomore standing. Sections may be offered: Online. Credit not allowed for both CS 310H and IDEA 310H.
Term Offered: Fall (even years).
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310I  Design Thinking Toolbox: Foundations of Metal Fabrication  Credit: 1 (0-2-0)
Course Description: Employing design thinking theories and methods to projects using metal-based media that promote "iterative tinkering" through the exploration of various design processes related to metals.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310J  Design Thinking Toolbox: Graphic Noveling  Credit: 1 (0-2-0)
Course Description: Employing design thinking theories and methods to projects using graphic novel storytelling to promote "iterative tinkering" through an exploration of various design processes.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: No.
IDEA 310K  Design Thinking Toolbox: Technical Sketching and Illustration  Credit: 1 (0-2-0)
Course Description: Employing design thinking theories and methods to projects using technical sketching and illustration that promotes “iterative tinkering” through exploration of various design processes.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 310L  Design Thinking Toolbox: Creating Things That Think  Credits: 2 (0-4-0)
Course Description: Employing design thinking theories and methods to projects using microcontrollers and single-board computers that promote “iterative tinkering” through the exploration of various design processes related to embedding computation devices into a design.
Prerequisite: IDEA 210, may be taken concurrently.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 310M  Design Thinking Toolbox: Co-designing with Communities  Credit: 1 (0-2-0)
Course Description: Employing design thinking theories and methods to projects using best practices for participatory design with community partners as co-designers to promote “iterative tinkering” and equitable relationships.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 310N  Design Thinking Toolbox: Post-Digital Imaging/Printmaking  Credit: 1 (0-2-0)
Course Description: Employing design thinking theories and methods to projects using post-digital imaging that promotes “iterative tinkering” through the exploration of various design processes related to screen-printing and other forms of post-digital imaging.
Prerequisite: IDEA 210, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 320B  Design Thinking Toolbox: Advanced 3D Modeling  Credits: 2 (0-4-0)
Course Description: Employing design thinking theories and methods to advanced 3D modeling projects that promote “iterative tinkering” experiences through exploration of design processes.
Prerequisite: IDEA 310B.
Registration Information: This is a partial semester course. Credit not allowed for both IDEA 310C and IDEA 320B.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 320E  Design Thinking Toolbox: Advanced Woodworking  Credits: 2 (0-4-0)
Course Description: Employing design thinking theories and methods to projects using wood-based media that promote “iterative tinkering” through the exploration of various design processes and advanced woodworking techniques, such as furniture design.
Prerequisite: IDEA 310E, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 320F  Design Thinking Toolbox: Advanced Textile Design  Credits: 2 (0-4-0)
Course Description: Employing design thinking theories and methods to advanced projects using textile-based media that promote “iterative tinkering” through exploration of various design processes related to textiles.
Prerequisite: IDEA 310F, may be taken concurrently.
Registration Information: This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: Yes.

IDEA 384  Supervised College Teaching  Credits: Var[1-3] (0-0-0)
Course Description: Skills for facilitating effective learning in design thinking courses.
Prerequisite: None.
Registration Information: Written consent of instructor. Must have taken IDEA 210 and at least 3 credits from IDEA 310 subtopics and/or IDEA 320 subtopics, with a minimum grade of B. A maximum of 10 combined credits for all 384 and 484 courses are counted toward graduation requirements.
Grade Mode: Instructor Option.
Special Course Fee: No.

IDEA 424  Design Thinking in Social Entrepreneurship  Credits: 3 (3-0-0)
Also Offered As: MGT 424.
Course Description: Focus on value creation, and delivery of a solution to a team community project. Application of human-centered design, and design thinking processes provide solutions to real world problems facing some of society’s most vulnerable populations.
Prerequisite: IDEA 210, may be taken concurrently and MGT 340, may be taken concurrently and MGT 360, may be taken concurrently.
Restriction: Must be a: Undergraduate.
Registration Information: Credit not allowed for both IDEA 424 and MGT 424.
Term Offered: Fall.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 450  Design Thinking Collaborative  Credits: 3 (0-6-0)
Course Description: Culminating interdisciplinary experience that offers an opportunity to partner with industry or community partners to propose solutions to vexing real-world problems. Content and activities include a semester-long project to create a problem brief, develop and test prototypes, and deliver professional presentations to diverse audiences.
Prerequisite: None.
Registration Information: Sophomore standing. Must have taken at least 3 credits from IDEA 310 subtopics and/or IDEA 320 subtopics.
Terms Offered: Fall, Spring, Summer.
Grade Mode: Traditional.
Special Course Fee: Yes.
IDEA 455 Designing for Defense  Credits: 3 (0-6-0)
Also Offered As: MGT 455.
Course Description: A culminating interdisciplinary experience that partners with the United States Department of Defense to propose solutions to vexing problems. Content and activities include a semester-long national security problem. Create a problem brief, develop and test prototypes, and deliver professional presentations to diverse audiences.
Prerequisite: None.
Registration Information: Junior standing. Must have taken at least 3 credits from IDEA 310 subtopics and/or IDEA 320 subtopics or MGT 340. Credit not allowed for both IDEA 455 and MGT 455.
Term Offered: Fall.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 482C Study Abroad--Todos Santos: Ventures in Social Entrepreneurship  Credit: 1 (0-0-1)
Also Offered As: MGT 482C.
Course Description: Interdisciplinary, service-learning course that incorporates human-centered design with the business design process in order to provide solutions to real world problems facing some of society's most vulnerable populations. It offers an experiential trip to meet the community partners working in Todos Santos, Mexico.
Prerequisite: None.
Restriction: Must be a: Undergraduate.
Registration Information: Credit not allowed for both IDEA 482C and MGT 482C.
Term Offered: Fall.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 487 Internship Credits: Var[1-6] (0-0-0)
Course Description: Application of design thinking knowledge and integrating it into real-world experiences. Weekly meetings with internship site supervisor foster the development of professional skills and feedback to enhance performance, conduct, ethics, and communication skills for the workplace.
Prerequisite: None.
Registration Information: Junior standing. Written consent of instructor. Must have taken IDEA 210 and at least 3 credits from IDEA 310 subtopics and/or IDEA 320 subtopics, with a minimum grade of B.
Grade Mode: Instructor Option.
Special Course Fee: No.

IDEA 496 Group Study Credits: Var[1-6] (0-0-0)
Course Description: Instructor-supervised investigation of areas of special interest in interdisciplinary and collaborative topics related to design thinking.
Prerequisite: IDEA 210.
Registration Information: Written consent of instructor.
Grade Mode: Instructor Option.
Special Course Fee: No.

IDEA 510 Processes of Human-Centered Design Thinking  Credits: 3 (3-0-0)
Course Description: Introduction to theoretical concepts, philosophies, and psychosocial processes associated with design thinking in design and non-design contexts. Drawing from perspectives in design cognition, cognitive psychology and the learning sciences, human-centered interaction, and creativity. Examine how design thinking facilitates understanding of our environment; identify and manage ill-defined societal problems, and communicate with diverse stakeholders and team members.
Prerequisite: None.
Registration Information: Sections may be offered: Online.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 520 Methods for Human-Centered Design Thinking  Credits: 3 (3-0-0)
Course Description: Introduces designing and conducting human-centered research and co-design methods common to innovation frameworks such as design thinking. Practical strategies are introduced for exploratory (problem-finding), generative, and evaluative (user testing) processes utilizing research methods that are original to design, adapted from other disciplines, and traditionally used across disciplines.
Prerequisite: None.
Registration Information: Sections may be offered: Online.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 525A Mixed Reality for Design Thinking: Trends  Credit: 1 (1-0-0)
Course Description: Overview of developments in virtual, augmented, and mixed reality technologies and how they are shaping design and non-design fields and industries.
Prerequisite: IDEA 510, may be taken concurrently.
Registration Information: This is a partial semester course. Offered as an online course only.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 525B Mixed Reality for Design Thinking: Storytelling  Credit: 1 (1-0-0)
Course Description: Exploration and analysis of storytelling in immersive virtual, augmented, and mixed reality technology applications and how techniques aid in understanding diverse human perspectives, including socio-cultural, racial, socio-economic, neurological, and physical differences, among others.
Prerequisite: IDEA 510, may be taken concurrently.
Registration Information: This is a partial semester course. Offered as an online course only.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 525C Mixed Reality for Design Thinking: Inclusive Design  Credit: 1 (1-0-0)
Course Description: Mixed reality technologies and applications have unique potential for immersive learning and therapeutic experiences. Hardware and software applications do not often consider diverse users (e.g., those who have physical, neurological, sensory, mental/behavioral, or other differences). Explore mixed reality hardware and software applications with respect to inclusive design principles and theories.
Prerequisite: IDEA 510, may be taken concurrently.
Registration Information: This is a partial semester course. Offered as an online course only.
Grade Mode: Traditional.
Special Course Fee: No.
IDEA 525D Mixed Reality for Design Thinking: Data Visualization  Credit: 1 (1-0-0)
Course Description: Exploration and analysis of immersive virtual, augmented, and mixed reality technology applications in understanding complex information and systems, including biological, environmental, and technological, among others.
Prerequisite: IDEA 510, may be taken concurrently.
Registration Information: Offered as an online course only. This is a partial semester course.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 525E Mixed Reality for Design Thinking: Application Prototyping  Credit: 1 (0-2-0)
Course Description: Introduction to topics and methods in designing virtual, augmented, and mixed reality applications. Learn how to create virtual (i.e., artificial) worlds using a game engine to provide hands-on experience and promote "iterative tinkering" through exploration of various design processes.
Prerequisite: IDEA 510, may be taken concurrently and IDEA 520, may be taken concurrently.
Registration Information: This is a partial semester course. Offered as an online course only.
Grade Mode: Traditional.
Special Course Fee: No.

IDEA 525F Mixed Reality for Design Thinking: Prototyping Games  Credit: 1 (0-2-0)
Course Description: Concepts of hand-fabricated and digital/computer game development and their application to fields such as education, health, and business. Collaborate in teams to design and prototype games for social change and civic engagement. Through readings, discussion, and presentations, explore principles of game design and the social history of games.
Prerequisite: IDEA 510, may be taken concurrently and IDEA 520, may be taken concurrently.
Registration Information: This is a partial semester course. Offered as an online course only.
Grade Mode: Traditional.
Special Course Fee: No.